

Fig. 2A

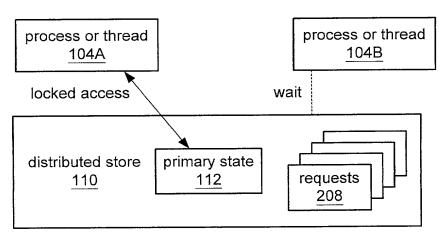


Fig. 2B

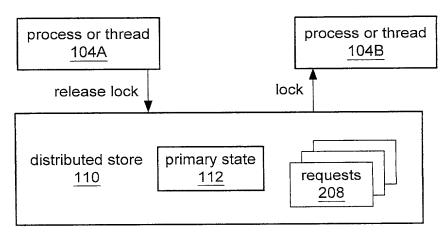


Fig. 2C

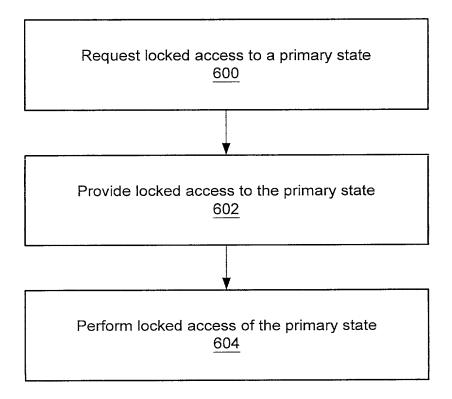


Fig. 3

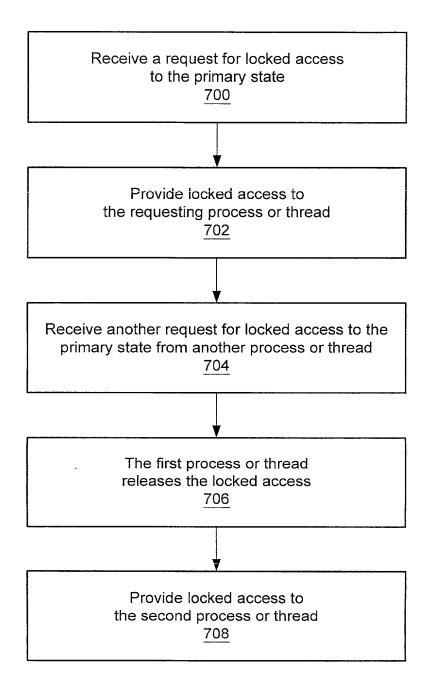


Fig. 4

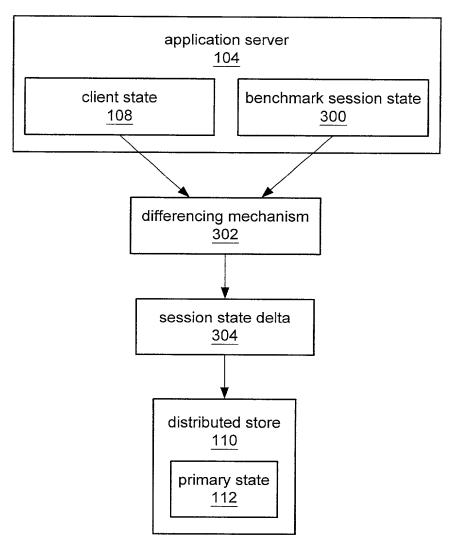
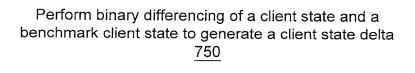


Fig. 5



Synchronize the primary state with the client state using the client state delta 752

Fig. 6

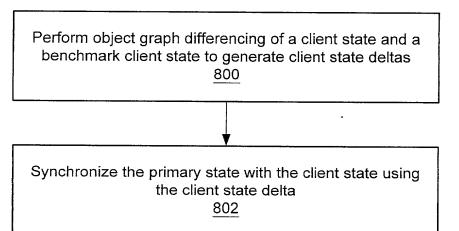


Fig. 7

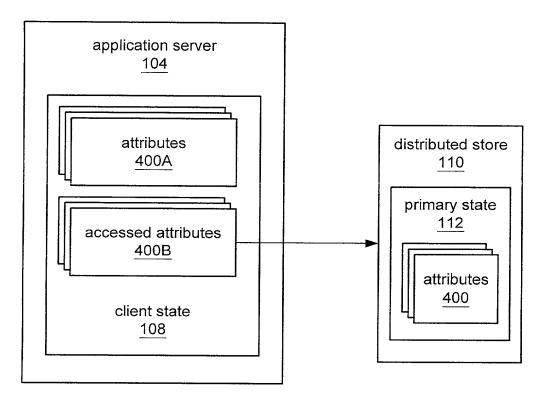


Fig. 8A

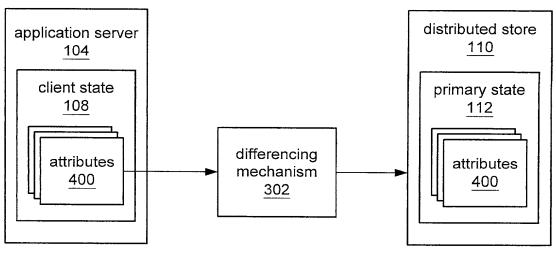
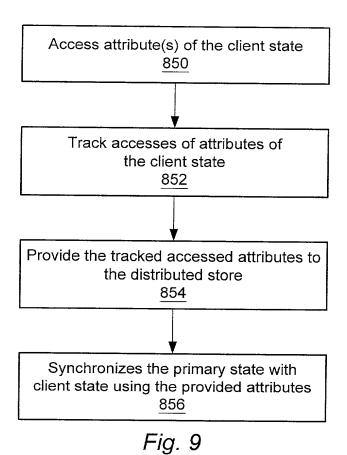


Fig. 8B



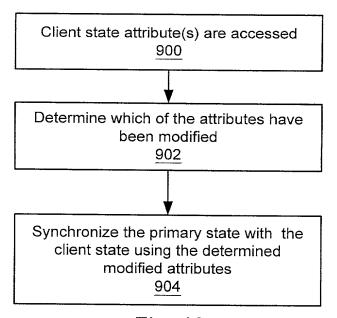


Fig. 10

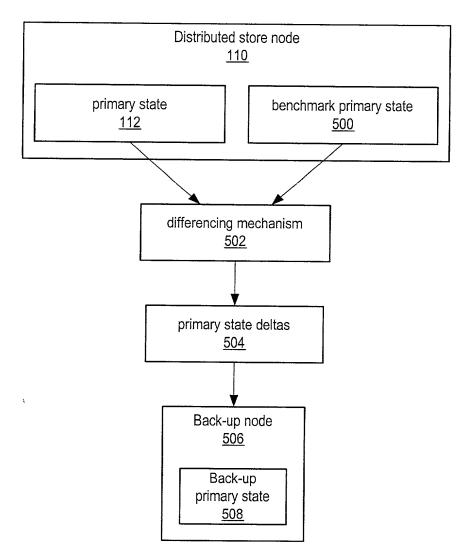


Fig. 11

Perform a binary comparison between a primary state and a benchmark primary state to generate a primary state delta 950

Update one or more other instances of the primary state using the primary state delta 952

Fig. 12

Perform an object graph comparison between a primary state and a benchmark primary state to generate a primary state delta 976

Update one or more other instances of the primary state using the primary state delta 978

Fig. 13

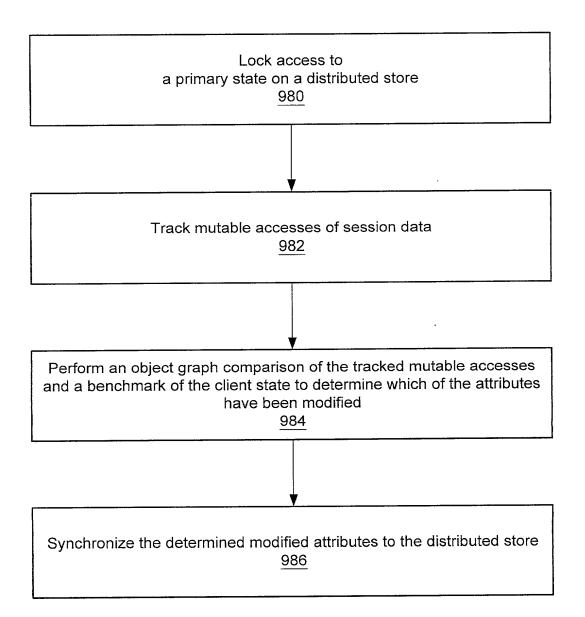


Fig. 14